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3.1

If (y == 20)

{

X = 0;

}

3.2

if (hours > 40)

{

payrate \* 1.5;

}

3.3

if(sales >= 10000)

{

commission = 0.2;

}

3.4

if (fees == 50 )

{

Boolean = true;

}

3.5

if (x >100)

{

y = 20;

z = 40;

}

3.6

if (a < 10)

{

b = 0;

c = 1;

}

3.7

if (ch == d)

{

System.out.println(“Goodbye”);

}

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3.8

If (x > 100)

{

Y = 20

}

Else

{

y = 0

}

3.9

If (y ==100)

{

X = 1;

}

else

{

x = 0;

}

3.10

If (sales >=50000.0)

{

Commission = 0.10;

}

else

{

Commission = 0.2

}

3.11

If (a < 10)

{

b = 0;

c = 1;

}

else

{

b = -99;

c = 0;

}

3.12

If (amount 1 >10)

If (amount2 < 100)

If (amount 1 > amount 2)

JOptionPane.showMessageDialog(null,”greater of two”)